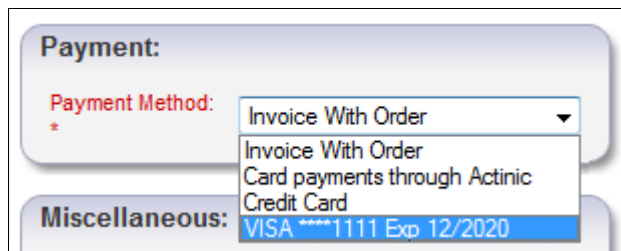


Key Changes In Actinic v10.0.3

1. Enhancements to Actinic Payments

The re-use of card details introduced in v10.0.2 has been extended, and now enables easy re-use of the same card for subsequent orders by the same customer.

This option is available when adding a new order offline using both 'Shopped Before' and 'Customer Account', in both the New Order form (Actinic Business and above) and the New Order wizard (all products).



The screenshot shows a 'Payment:' section with a 'Payment Method:' dropdown menu. The dropdown is open, showing four options: 'Invoice With Order', 'Invoice With Order', 'Card payments through Actinic', and 'Credit Card'. Below this, the 'Miscellaneous:' field displays 'VISA ****1111 Exp 12/2020'.

In addition, the behaviours of the Refund and Commit buttons have been improved so that more logical default values are presented for refunds and back order payments.

2. Performance Improvements

Performance has been improved in several areas, particular for large sites or sites with large order volumes.

- Autocomplete lists now load more quickly and more smoothly in a separate thread.
- The 'Shopped Before' list does not start loading until the 'Search' button is pressed.
- There are further improvements to site generation and upload which improve speed and stability for larger sites .
- Temporary site generation files are now stored on the local PC instead of in the Site folder. This reduces network traffic and can dramatically improve site speed of publishing from client PCs on multi-user sites. For full details, see the Release Notes or the accompanying Knowledge Base article, <http://community.actinic.com/showthread.php?t=48576>.
- On large sites, copying and pasting products can be faster and more stable than before.

3. Improved Memory Handling

In previous versions, uploading of very large sites sometimes failed due to shortage of available memory. Site generation and upload now uses less memory.

The Actinic software now supports the Windows 3GB switch, meaning it can access more than 2GB of memory if available (on Windows 64-bit or adapted 32-bit systems).